

NOTICE OF A REGULAR CITY COUNCIL MEETING

CITY OF ALMA, NEBRASKA

NOTICE IS HEREBY GIVEN a meeting of the City Council of the City of Alma, Nebraska, will meet at 5:30 pm on **Wednesday September 18, 2024**, at City Hall, located at 614 Main Street, which meeting will be open to the attendance of the public. An agenda for such meeting is kept continuously current and is available for public inspection at the Office of the City Clerk. All agenda items are discussion and/or action items.

AGENDA – September 18, 2024

- **MINUTES - Council to approve Minutes of September 4, 2024, Regular Council Meeting**
- **PAYMENT OF CLAIMS - Council to approve Payment of Claims for the period of 9/5/2024 through 9/18/2024.**
- **TREASURER’S REPORT - Council to review and discuss City’s finances.**
- **DISCUSS/APPROVE Two Rivers Health Department Presentation.**
- **DISCUSS/APPROVE Year End Report – Swimming Pool.**
- **DISCUSS/APPROVE RV Park Manager and Agreement for Position.**
- **DISCUSS/APPROVE Consider bids for Cleaning Contract Fiscal Year 2024-2025.**
- **DISCUSS/APPROVE ORDINANCE 2024-09 Establish Salaries for Fiscal Year 2024-2025.**
- **DISCUSS/APPROVE Annual Appropriation Bill (Budget) For Fiscal Year 2024-2025.**
- **DISCUSS Auditorium Roof Repair Bids.**
- **Adjournment**

Mayor and City Council reserve the right to adjourn into executive session on any Agenda item pursuant Section 84-1410 of the Nebraska Revised Statutes. Individuals who have appropriate items for City Council consideration should contact the City Office for a “Request for Future Agenda Items” form. If the issue can be handled administratively without Council action, notification will be provided. If the item is scheduled for a meeting or study session, notification of the date will be given. This is a public meeting, open to attendance by the public. This Agenda is kept continuously current. As of September 12, 2024, any additions or deletions to this Agenda may be obtained at the City Office (614 Main Street). –Dawn McNulty, City Clerk